

[... und schon wieder: PB-Update!](#)

2007-12-07 11:40

Quelle: [Punkbuster.com](#) (Evenbalance)

Monday 12.03.2007 [4:00PM]

Version 1.605 of the **PB Server** for COD4 has been released to our PB Master Servers for auto-update and to our website download page.

Release Notes for PB Server v1.605:

new setting `pb_sv_maxsendrate` defaults to 8 (KBps); determines speed at which PB Server sends `pbcl` and `pbag` out to each client that requests an update during gameplay; prior versions were locked at 2KBps to conserve bandwidth usage during updates; with modern broadband infrastructure, some admins have asked for the ability to push PB updates out at a higher rate

Danke an Interceptor!

2007-12-07 11:40 von [OL]YODA